APPENDIX E - TYKE (7 & 8) RULES

Note: These are modifications to the existing CLA rules for box lacrosse. Where there is a conflict between the CLA rule book and these special rules for tyke, then the tyke rules shall apply.

OPTION L

The Lacrosse Stick

a) The player's stick shall measure not more than 101.6 cm (40"), nor less than 66.04 cm (26") in overall length.

The Ball

a) The balls used in all matches may be soft lacrosse balls that conform to CLA standards and be approved by the CLA.

The Goals

a) Each goal shall consist of two upright poles, 91.44 cm (3') apart, joined by a rigid crossbar 91.44 cm (3') from the playing surface. All measurements are to be inside distances.

Player's Equipment

- a) All players must wear at all times the following equipment: helmet, mask, elbow pads, mouth guards, gloves, a jock or Jill strap, shoulder and arm pads, and back/kidney pads.
- b) The following pieces of equipment are optional: knee pads.

The Game

a) The duration of a game shall be three fifteen-minute straight time periods, with intermission of three minutes between periods. Each period shall start with a face-off.

Score Sheet

- a) A score sheet must be completed prior to each game.
- b) All goals, assists, and penalties are recorded and the score is displayed on the scoreboard.
- c) A differential of more than five goals is not displayed.

Contact

- a) Defensive players may place their stick on the ball-carrier and push them away.
- b) Any offensive player (including the ball-carrier) who deliberately charged directly at a defensive player may be assessed a charging penalty.
- c) There is to be no body-checking.
- d) A defensive player may check an offensive player by placing their stick head on an opposing player's stick head.

Fall Back Rule

- a) Local lacrosse associations may incorporate the fall back rule.
- b) The fall back rule applies when possession is gained by the goalkeeper. All defensive players must enter the neutral zone. Once all the defensive players are in the neutral zone, they are free to go wherever they want. The goalkeeper must pass the ball to one of the offensive players who must be outside of the dotted line.

Note:

- We recommend using a regular hard ball for all games.
- We will be using B for the fall back rule with the following exception Once the goalkeeper has passed the ball (not necessarily caught), all players are free to move within both zones.
- After a goal, the play starts with goalie that was scored on. Fall back rule applies.
- Place and push only, no cross checking allowed.
- There are no timed line changes. Teams will change on the fly. Fair play policy always applies to ensure all players receive equal floor time.

PENALTIES:

• If a penalty is called the offending player will leave the floor to the penalty box and serve the appropriate time for the infraction. Teams will play man down. Play starts with the ball given to the non-offending team's goalkeeper (3 pass rule applies).

3 PASS RULE

- Min 1 pass in the defensive zone, goalie pass will count
- Min 2 passes in the offensive zone prior to being allowed to count a goal
- should a goal be scored prior to the above then possession will be awarded to the non-offending team
- the reset of the pass rule will occur only once the other team has moved the ball down the floor and into the other team's offensive zone (inside restraining lines). If a player with the ball is legally checked prior to crossing into the offensive zone the 3 pass rule would not apply.